

Screen Value or Screen Fluff

Triple E Evaluation Rubric - When to Use Technology

Engagement in the learning	0 = No	1 = Somewhat	2 = Yes
Does it allow students to focus on the assignment, activity, or goals with less distraction (Time on Task).?			
Does it motivate the learning process?			
Does it promote social co-use?			

Enhancement of the learning goals	0 = No	1 = Somewhat	2 = Yes
Does it support higher-order thinking?			
Does it make concepts easier to grasp?			
Does it create a unique learning path?			

Extending the learning goals	0 = No	1 = Somewhat	2 = Yes
Does it allow for learning outside school?			
Does it bridge to everyday life?			
Does it develop real-world soft skills?			
Reading the Results <ul style="list-style-type: none">• 13-18 Points: Exceptional connection between learning goals and tool• 7-12 Points: Some connection between learning goals and tool• 6 Points or below: Low connection between learning goals and tool	TOTALS: ____/18		